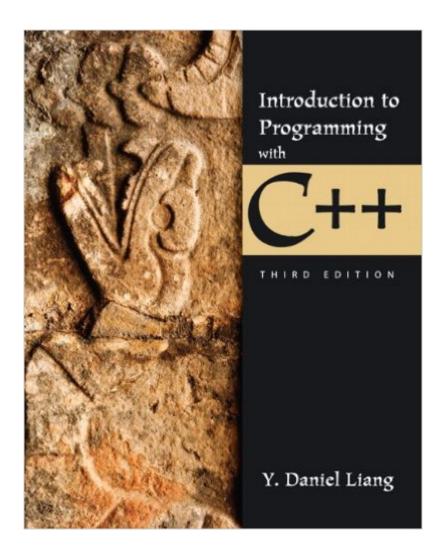
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# Introduction To Programming With C++ (3rd Edition)





# Synopsis

NOTE: You are purchasing a standalone product; MyProgrammingLab does not come packaged with this content. If you would like to purchase both the physical text andÂ MyProgrammingLab search for ISBN-10:Â 0133377474 /ISBN-13:Â 9780133377477 . That package includes ISBN-10:Â 0133252817 /ISBN-13:Â 9780133252811 and ISBN-10:Â 013337968X /ISBN-13: 9780133379686 . MyProgrammingLab should only be purchased when required by an instructor. Â For undergraduate students in Computer Science and Computer Programming courses or beginning programmers A solid foundation in the basics of C++ programming will allow readers to create efficient, elegant code ready for any production environment Learning basic logic and fundamental programming techniques is essential for new programmers to succeed. A distinctive fundamentals-first approach and clear, concise writing style characterize Introduction to Programming with C++, 3/e. Basic programming concepts are introduced on control statements, loops, functions, and arrays before object-oriented programming is discussed. Abstract concepts are carefully and concretely explained using simple, short, and stimulating examples. Explanations are presented in brief segments, with many figures and tables. A NEW! This edition is available with MyProgrammingLab, an innovative online homework and assessment tool. Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming. A Â

# **Book Information**

Paperback: 720 pages Publisher: Pearson; 3 edition (January 14, 2013) Language: English ISBN-10: 0133252817 ISBN-13: 978-0133252811 Product Dimensions: 8 x 1 x 9.9 inches Shipping Weight: 2.5 pounds (View shipping rates and policies) Average Customer Review: 3.6 out of 5 stars Â See all reviews (16 customer reviews) Best Sellers Rank: #95,885 in Books (See Top 100 in Books) #23 in Books > Computers & Technology > Programming > Languages & Tools > C & C++ > Tutorials #56 in Books > Computers & Technology > Programming > Languages & Tools > C & C++ > C++ #117 in Books > Computers & Technology > Programming > Software Design, Testing & Engineering > **Object-Oriented Design** 

## **Customer Reviews**

First let me say that I really like this C++ textbook a lot and I think it is a great learning tool for my current college class in C++ and it would also have at least four stars from me if it did not two ABSOLUTELY UNFORGIVABLE flaws.Flaw #1: This book is really a 26 chapter book... but you only get 17 chapters for the money you spend and there is no access code in the book for the remaining chapters in the kindle version. There are many choice words I have for this but for this review I consider this completely immoral.Flaw #2: You only get 2 downloads (both my computers) in this version. I use several mobile devices (including kindle) to read my textbooks. I do not have a problem reading any other textbooks in my Kindle library except this one... (Go figure). This is actually comical... I can't read a kindle textbook on a kindle... I have a serious problem with that.Solution: Charge me more for the (ENTIRE) book and allow me to download it on any device registered with to my name!

This book is a scam. The publisher has chapters they didn't include in the book and give you an access code with the book just so that you have to but the damn thing new in order to get chapters that the instructor wants you to read. I think its dishonest and reprehensible.

Firstly, I did NOT buy the Kindle edition. I highly recommend purchasing/renting a physical copy instead. The book itself is not very heavy since it is paperback, and the material within the book is great. The price to rent this book (used) was also great, but I would recommend buying (used, again) it IF you are an computer engineer/scientist.

Bought the kindle edition. The free flow of the text does not work. Everytime I have to zoom and scroll inch by inch to read the book. Overall a painful reading experience. fix the issue of free flow.

4 weeks into my computer science class and this book is pretty handy. It's easy to read and understand but I just wish it was Hardcover because it already looks as if I've been using it for years.

I used this text book in Spring 2014 for CIS 278 course at Pima Community College, Tucson, Arizona. The text book described the object oriented concept of Polymorphism pretty well. I was not good in describing the concept of composition of two C++ objects. I got the Kindle version so I could do quick searches.

## Perfect

#### ok

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